

## HAND DRAWING

**UNIT CODE:** ME/CU/AN/CR/02/5/MA

### Relationship to Occupational Standards

This unit addresses the unit of competency: **perform hand drawing**

**Duration of Unit:** 120 hours

### Unit Description

This unit specifies the competencies required to perform hand drawing. It involves drawing hand lines and shapes, creating pencil shades and patterns, creating perspective points, drawing human figure poses, creating still-life drawings and creating composition drawings.

### Summary of Learning Outcomes

Elements	Hours
Draw hand lines and shapes	12
Create pencil shades and patterns	18
Draw human figure	30
Create still-life drawings	20
Create perspective points	20
Create composition drawings	20
<b>Total hours</b>	<b>120</b>

### Learning Outcomes, Content and Suggested Assessment Methods

Learning Outcome	Content	Suggested Assessment Methods
1. Draw hand lines and shapes	1.1 Introduction to hand drawing 1.2 Drawing tools and techniques 1.3 Drawing lines and shapes 1.4 Solid drawing	<ul style="list-style-type: none"><li>• Written tests</li><li>• Observation</li><li>• Oral questions</li><li>• Third party report</li><li>• Interviewing</li><li>• Project and report writing</li></ul>
2. Create pencil shades and patterns	2.1 Stippling gradients 2.2 Hatching gradients 2.3 Cross-hatching gradients 2.4 Shaded gradients. 2.5 Stumping gradients. 2.6 Shades and patterns	<ul style="list-style-type: none"><li>• Written tests</li><li>• Observation</li><li>• Oral questions</li><li>• Third party report</li></ul>

		<ul style="list-style-type: none"> <li>• Interviewing</li> <li>• Project and report writing</li> </ul>
3. Draw human figure	3.1 Introduction to human figure drawing 3.2 Human anatomy. 3.3 Solid flexible model 3.4 Body postures.	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Observation</li> <li>• Oral questions</li> <li>• Third party report</li> <li>• Interviewing</li> <li>• Project and report writing</li> </ul>
4. Create still-life drawings	4.1 Real-life sketches. 4.2 Gestural sketches 4.3 Speed sketching 4.4 proportion drawing	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Observation</li> <li>• Oral questions</li> <li>• Third party report</li> <li>• Interviewing</li> <li>• Project and report writing</li> </ul>
5. Create perspective points	5.1 Introduction of perspective drawing 5.2 One-point perspective drawing 5.3 Two-point perspective drawing 5.4 Three-point perspective drawing. 5.5 Forced perspective drawing.	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Observation</li> <li>• Oral questions</li> <li>• Third party report</li> <li>• Interviewing</li> </ul>
6. Create composition drawings	6.1 Imaginative drawing 6.2 Landscape drawing 6.3 Architectural drawings 6.4 Scene composition	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Observation</li> <li>• Oral questions</li> <li>• Third party report</li> <li>• Interviewing</li> </ul>

#### **Suggested Methods of Instruction**

- Project
- Demonstration by trainer

- Practice by the trainee
- Discussions
- Direct instruction
- Case study
- Audio –visual aids

### **Recommended Resources**

- Computers
- Audio recorder
- Internet
- Digital Cameras
- Magazines
- Testing books
- Animation films
- Text books
- Editing & recording studio
- Computer software
- Television
- Drawing sets
- Drawing tables
- A4 Colour scanner
- Stereo studio headset
- Digital tablet
- Flash drives