

## MICROBIOLOGY

**ISCED UNIT CODE:** 0511 541 08A

**TVET CDACC UNIT CODE:** HE/CU/AHP/CC/09/6/MA

### Relationship to Occupational Standards

This unit addresses the Unit of Competency: Apply Knowledge of microbiology

**UNIT DURATION:** 60 Hours

### Unit Description

This unit specifies the competencies required by an animal health and production technologist to apply microbiological principles in diagnosing animal diseases. It involves performing basic laboratory techniques, applying knowledge of physiology and nutrition of microorganisms, applying knowledge of microbial genetics and identifying microbes of veterinary importance.

### Summary of Learning Outcomes

By the end of this unit, the learner should be able to:

S/No	Learning Outcomes	Duration (Hours)
1.	Perform basic laboratory techniques	20
2.	Apply knowledge of physiology and nutrition of microorganisms	10
3.	Apply knowledge of microbial genetics	10
4.	Identify microbes of veterinary importance	20
<b>Total</b>		<b>60</b>

### Learning Outcomes, Content and Suggested Assessment Methods

Learning Outcomes	Content	Suggested Assessment Methods
1. Perform basic	1.1. Definition of key terms 1.1.1. Microbiology	<ul style="list-style-type: none"><li>Written tests</li></ul>

laboratory techniques	1.1.2. Normal flora 1.1.3. Infection 1.1.4. Pathogen 1.1.5. Pathogenesis 1.1.6. Pathogenicity 1.1.7. Virulence 1.1.8. Lesion 1.1.9. Disease 1.2. Study of specific microorganisms 1.2.1. Prokaryotic 1.2.2. Eukaryotic 1.3. History of microbiology 1.4. Microscopy and microscopy techniques 1.4.1. Laboratory equipment 1.4.2. Microscope 1.4.3. Slides 1.4.4. Bunsen burner 1.4.5. Centrifuge 1.4.6. Spatula 1.4.7. Cover slip 1.4.8. Beakers 1.4.9. Petri dishes 1.4.10. Inoculating wires 1.4.11. Test tubes 1.5. Staining techniques 1.5.1. Gram staining 1.5.2. Giemsa staining 1.5.3. Methylene blue staining 1.5.4. Eosin staining	<ul style="list-style-type: none"> <li>• Practical</li> <li>• Third party report</li> <li>• Oral questions</li> <li>• Projects</li> </ul>
2. Apply knowledge of physiology	2.1. Introduction 2.2. Bacterial cell 2.3. Bacterial growth colony	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Third party report</li> <li>• Practical</li> </ul>

and nutrition of microorganisms	<p>2.4. Staining techniques</p> <p>2.5. Microbial metabolism</p> <p>2.6. Microbial nutrition and growth</p>	<ul style="list-style-type: none"> <li>• Projects</li> </ul>
3. Apply knowledge of microbial genetics	<p>3.1. Introduction to microbial genetics</p> <p>3.2. General structure</p> <p>3.3. Functions</p> <p>3.4. DNA replication</p> <p>3.5. Control of microorganisms</p> <p>3.6. Sensitivity tests</p> <p>3.7. Microbial resistance</p>	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Third party report</li> <li>• Case Studies</li> <li>• Practical</li> <li>• Projects</li> </ul>
4. Identify microbes of veterinary importance	<p>4.1. Pathogen-host relationships</p> <p>4.2. Microscopy of the microbes</p> <p>    4.2.1. Bacteria</p> <p>    4.2.2. Fungi</p> <p>    4.2.3. Viruses</p> <p>    4.2.4. Mycoplasma</p> <p>    4.2.5. Rickettsia</p> <p>    4.2.6. Chlamydia</p> <p>4.3. Microbe culture and culture techniques</p> <p>    4.3.1. Blood agar</p> <p>    4.3.2. MacConkey agar</p> <p>    4.3.3. Mannitol salt agar</p> <p>    4.3.4. Dextrose broth</p> <p>    4.3.5. Glucose agar</p> <p>4.4. Characteristics identification of organisms</p>	<ul style="list-style-type: none"> <li>• Written tests</li> <li>• Third party report</li> <li>• Interviews/ Oral questions</li> <li>• Practical</li> <li>• Projects</li> </ul>

### **Suggested Methods of delivery**

- Practical
- Projects
- Demonstrations
- Group discussion
- Direct instructions

### **Training resources for 25 trainees**

<b>S/No.</b>	<b>Category/Item</b>	<b>Description/ Specification</b>	<b>Quantity</b>	<b>Recommended Ratio (Item: Trainee)</b>
	<b>Learning materials</b>			
1.	Projector		1	1:25
2.	Whiteboard/Smart board		1	1:25
3.	Desktop/computer		1	1:25
4.	Lecture/Theory room		1	1:25
5.	Laboratory		1	1:25
6.	Animal farm		1	1:25
7.	Library		1	1:25
8.	E-Library		1	1:25